

Question Perspectives and What to Include

PERFORMER

You'll need to think about how you would use your performance skills to portray a certain character. This includes a combination of physical and vocal skills.

Physical Performance –

Movement

Posture

Body language – non-verbal communication

Facial expressions

Gestures

Mannerisms

Involving other characters –

Relationships developed through *eye contact*, *proxemics*, *location on stage*, *reactions*

Vocal Performance –

Tone of Voice

Volume

Accent

Pitch

Pace

Pause

Speed

Phrasing

Intonation

Emphasis

Musicality

DESIGNER

You'll need to come up with design ideas that would enhance the impact of the play. This requires a good understanding of design elements like set, lighting, sound and costume.

Set –

Establishes location

Establishes time period

Creates mood, atmosphere and symbolism

Contributes to the overall visual style

Exits and entrances

Levels

Use of space

Scene changes (fly/multimedia/flats/cyclorama)

Props (anything moveable on stage that isn't part of the scenery, costumes or cast)

Lighting –

Colour/Intensity/Direction

Focus attention – spot light

Time of day

Mood and atmosphere (plus special effects)

Blackouts

Sound –

Music (Live and pre-recorded)

Sound effects - all communicates meaning

Amplification of sound, music and dialogue

Costume –

Time and place

Style

Character and status

DIRECTOR

You'll need to consider how you would bring the written text to life on stage. You'll be asked to focus on one element of the production rather than the play as a whole.

As a director you may need to consider;

Playwright's intentions – Think about what the playwright is trying to achieve and how this could be interpreted. Look at and consider *stage directions*.

Context – Consider any aspects of the *historical, social and cultural context* that might have an effect on the way it is *performed, designed or directed*.

Characteristics of the text – Pick out important details of the text such as *style, genre and structure* and consider how these might be *communicated to the audience*.

You must also identify the **challenges** of the text and how as a director you may influence **acting** and **design** elements. For example you may need to refer to *performance space, character relationships through proxemics* and the impact on the *audience*, depending on what the question is asking you.

Remember to read every question carefully, answer every question and manage your time