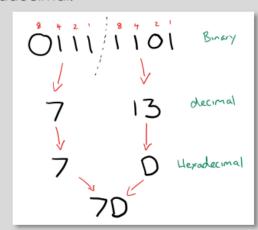
#### Binary to Decimal

- 1. Write the base 2 number system above the value.
- 2. Add up any number with a 1 below it.

# Binary to Hexadecimal

- 1. Split the binary number into 2 nibbles.
- 2. Convert each nibble to decimal and the hexadecimal.



### Decimal to Binary

 Start from the left and check if 128 will fit into your number, if it does, write a 1 under it and take 128 from the total. Keep going along the binary values.

#### Decimal to Hexadecimal

- Find how many 16s fit into your decimal number. Write this down as you first value.
- 2. Write the remainder as the second number (in hexadecimal).

$$166 = 10 \times 16$$
's and  $6 \times 1$ 's

# Hexadecimal to Binary

1. Follow the Binary to Hexadecimal instructions in reverse.

### Hexadecimal to Decimal

1. Multiply the first value by 16 and the second by 1. Add them all together.

# Dec to

# <u>Hex</u> Table

1 = 1

2 = 2

3 = 3

4 = 4

5 = 5

6 = 6

7 = 7

8 = 8

9 = 9

10 = A

11 = B

12 = C

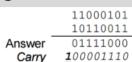
13 = D

14 = E

15 = F

#### Overflow

When a carry occurs on the most significant bit.



- Identifying that a carry on the MSB has occurred
- CPU detects that a carry has occurred and sets the overflow flag to true.

#### Binary Shift

Left = Multiply, Right = Divide

1 place....X or ÷ by 2

2 places....X or ÷ by 4

3 places....X or ÷ by 8



**REMEMBER -** Hexadecimal is just shorthand for binary. It takes up no less space.